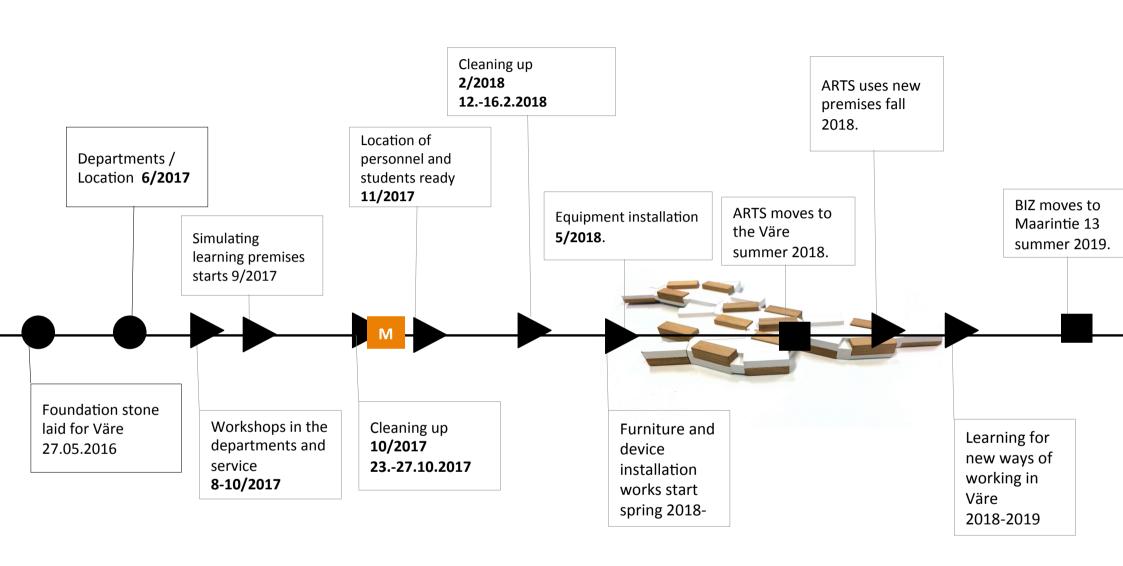


VÄRE

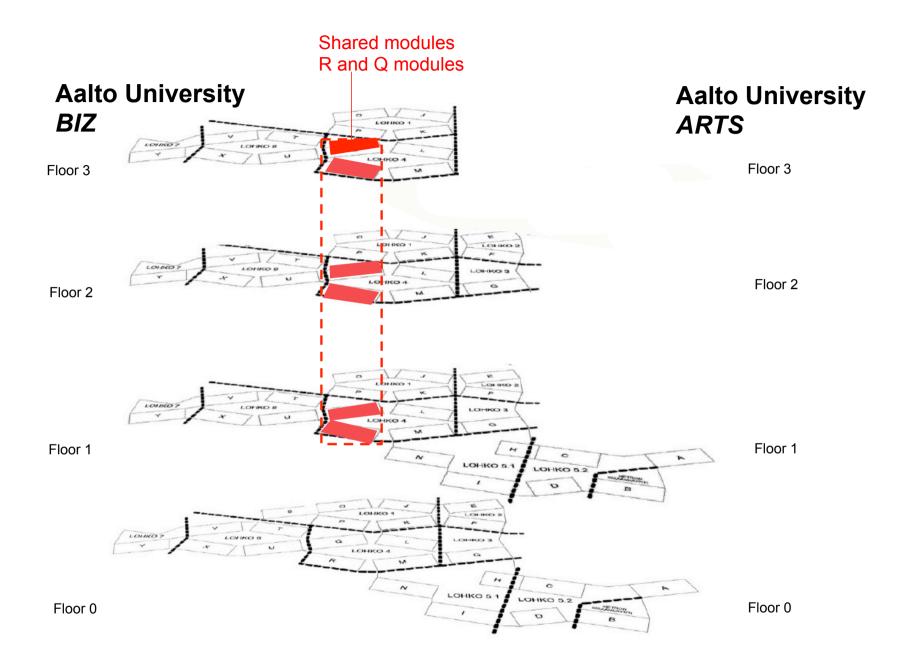
Sari Dhima 1.9.2017



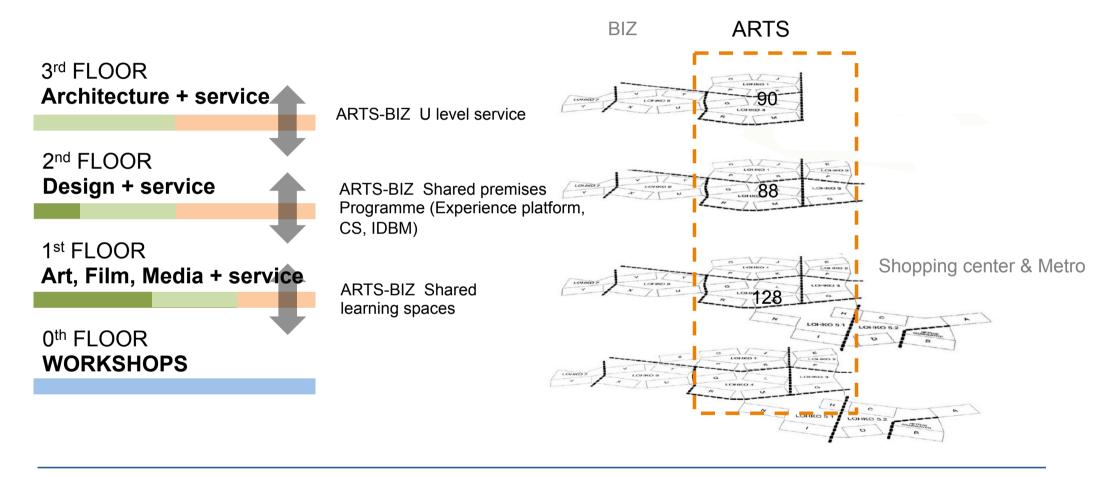


Spatial program for Aalto University's New building

Ownership / User	Space type	ARTS Program m ²	University Program m ²	ACRE Program m ²
Company's premises	Entrances, restaurants, Services (shops) etc.			5 475
University's spaces	Lobby, Aalto shop and café, coat rack, exhibition area		2 651	
ARTS's premises	Workspaces (team rooms), project rooms, storages	4 863		
	Students' homebase (studios)	3 736		
	Students' premises (The Guild of Architecture, TOKYO)	40		
	Exhibition areas	380		
	Workshops	4 187		
	Support spaces	445		
	ARTS Total	13 651		
All premises Total		21 777		

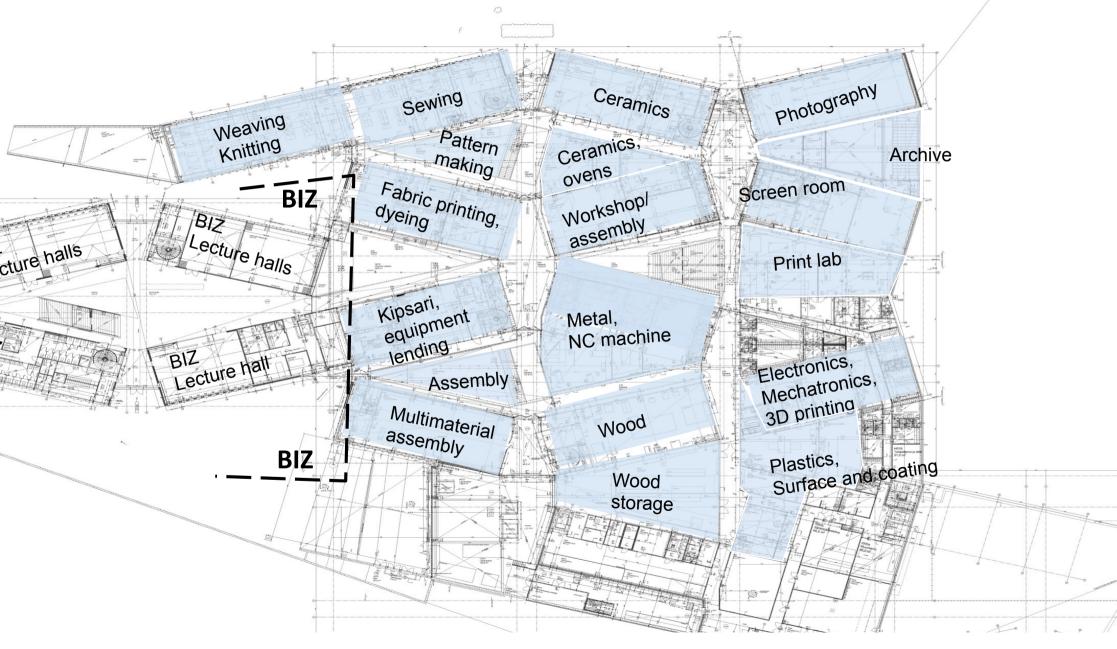


Departments location in Väre

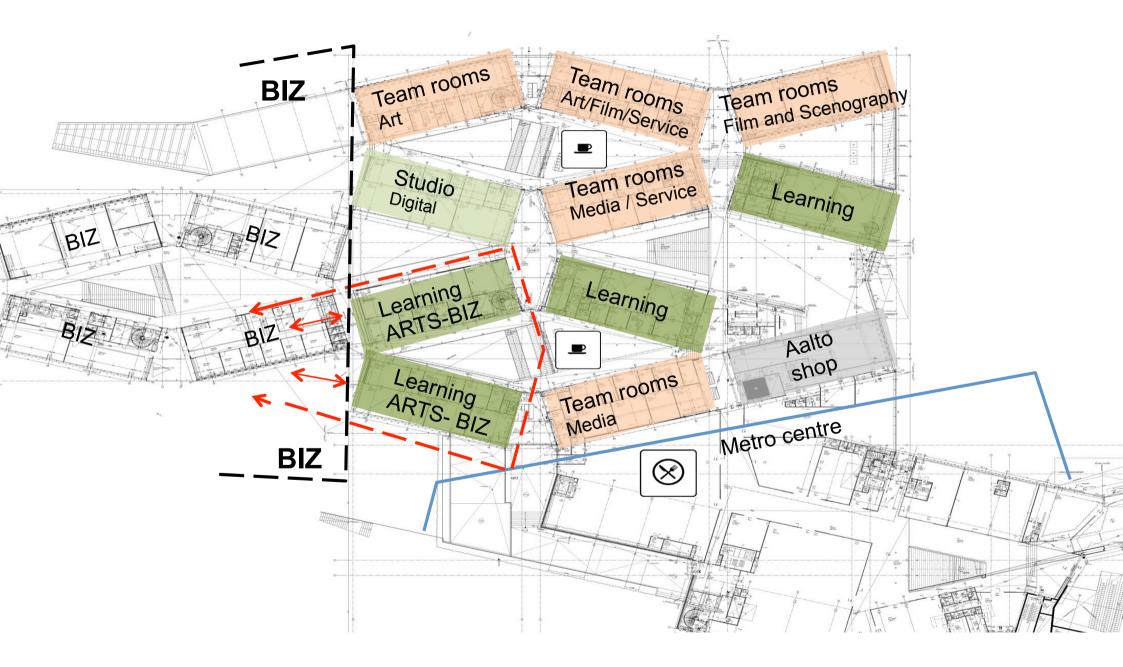




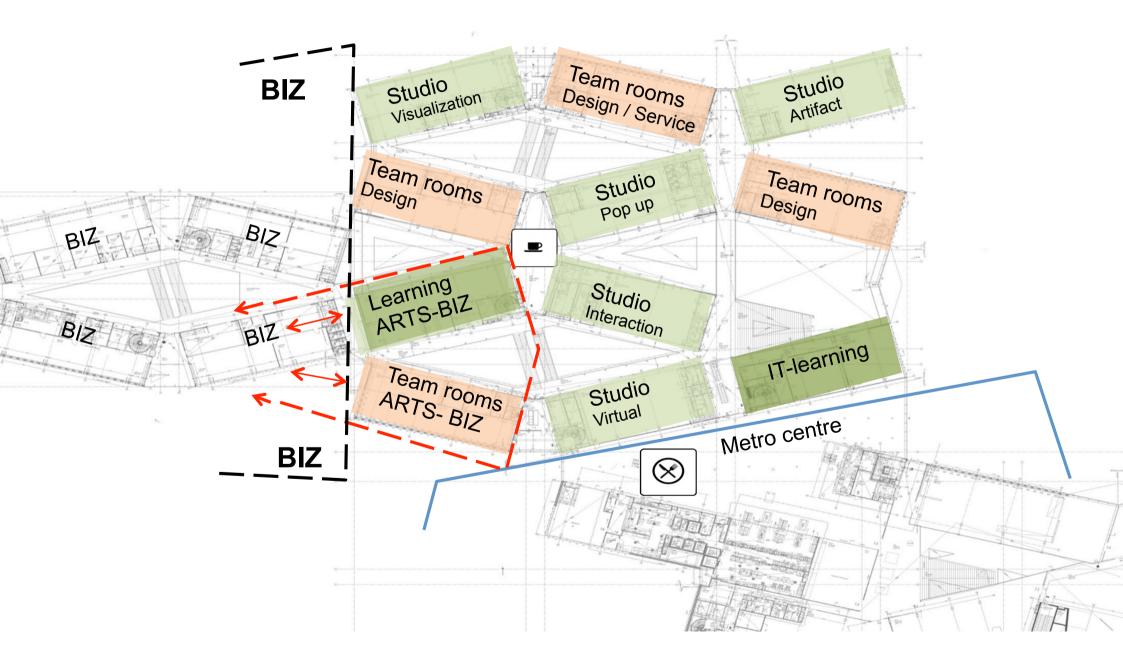




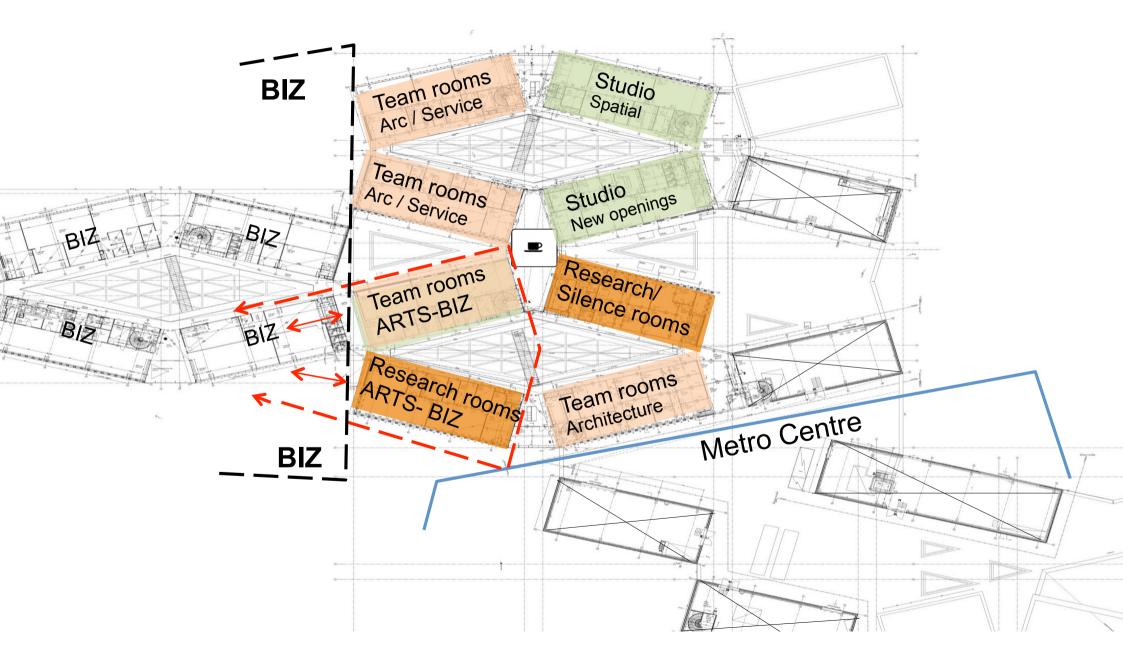












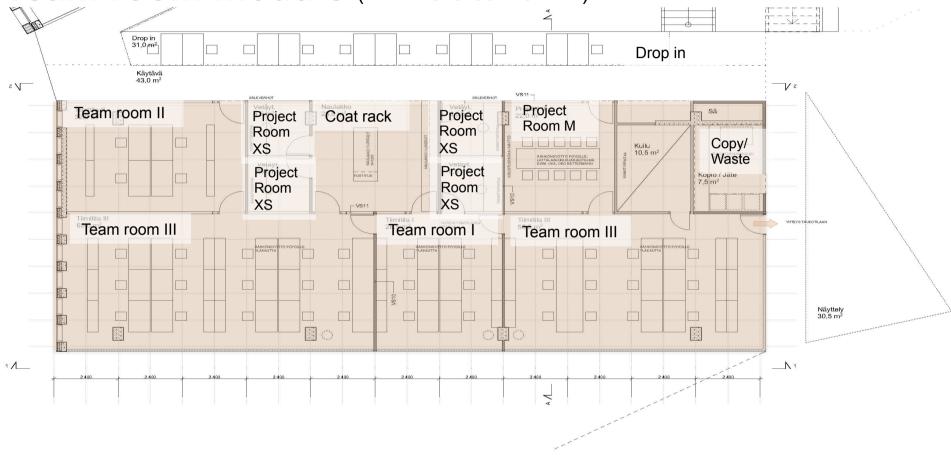


Väre premises / faculty and staff and students

Floor	Team rooms	Project rooms	Desks/ seats	Quiet rooms	Drop in / Work café	Studios / stations	Generic Learning	Total
Floor 0	6	3		-		-		
Desks/ seats			D10/22		24		21	77
Individuals								
Floor 1	19	23		-				
Desks/ seats			D 104 / 33		70		413	620
Individuals						90		90
Floor 2	15	20		-				
Desks/ seats			D 69/26		64		245	404
Individuals						450		450
Floor 3	16	21						
Desks/ seats			D 61/31	25+ S 65	24			206
Individuals						180		180
Total	56 Indiv. Total 336	67	356 Desks Total 244	90	182	720	679	2027



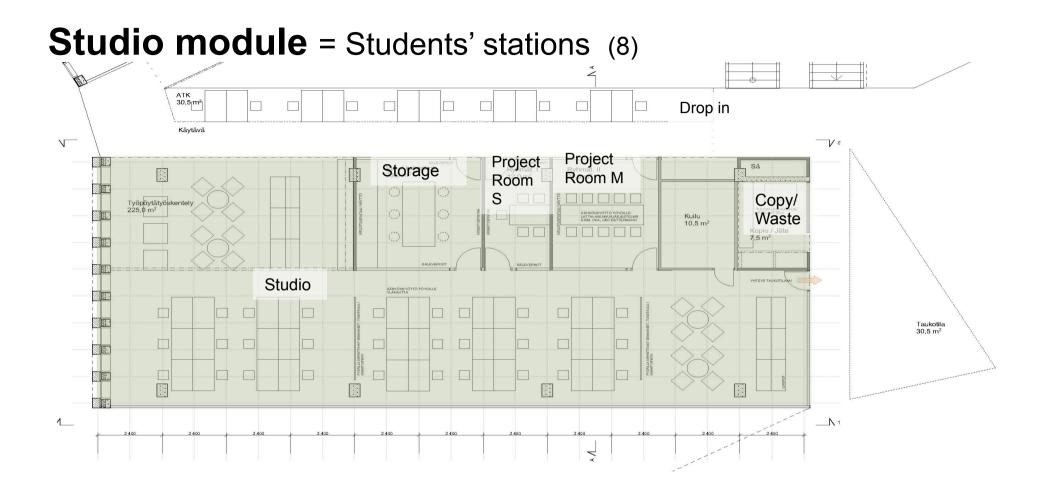
Team room module (11 + 2 shared with BIZ)



090C UUSI RAKENNUS - ALUSTAVAEHDOTUSSUUNNITELMA TYYPPITILA - TOIMISTOT - KALUSTEKAAVIO VE1 -1KRS 1/100 TIIVIS KALUSTUS

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Students' stations floors 1-3

3rd FLOOR

SPATIAL STATION (3rd floor - J)

Character: Desktop work, different levels/

scales/types of working

2nd FLOOR

VISUALIZATION STATION (2nd floor - O)

Character: Light and airy studio space, suitable for producing art, needs additional storage space

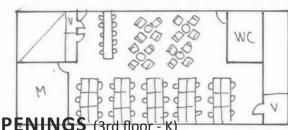
ARTIFACT STATION (2nd floor - E)

Character: Desktop work for arts and crafts, needs additional storage space

1st FLOOR

DIGITAL STATION (1st floor - P)

Character: Computer based working



STATION OF NEW OPENINGS (3rd floor -

Character: Desktop work, different levels/scales/types of working

VIRTUAL STATION (2nd floor - M)

Character: Examining virtual content, easily

customizable for different group sizes

POP UP STATION (2nd floor - K)

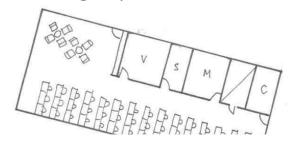
Character: Easily customizable for

different occasions

INTERACTION STATION (2nd floor - L)

Character: Various groups of tables and sofas, easily customizable for

different group sizes



VISUALIZATION STATION (2nd floor - O)

- OUTCOME: VISUAL (DRAWING, PAINTING)
- USER: EVERYONE, ESPECIALLY ART, MEDIA

- Character: Light and airy studio space, suitable for producing art, needs additional storage space

- Seats: 96 pcs

- Furniture:

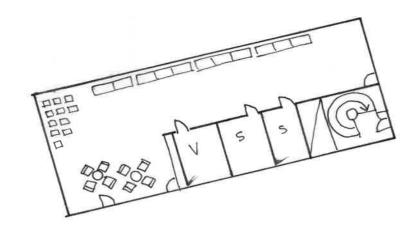
- 70 pcs stackable small chair YK University chair, green/turquoise/blue upholstery

- 20 pcs stackable high stool NEW
- x pcs easily moveable folding table (suitable for drawing) NEW
- sitting area

3 pcs old drawers (without legs, with seat cushion)

- 1 pc space divider NEW

- Väre-workshop comments
 - Be aware of overfurnishing studio spaces, ie filling them up with tables and chairs, must support various ways of working: big, small, installation experiments, performing arts etc.
 - Are project rooms only for "clean" work?What about painting etc.?









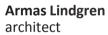


AALTO ARTS

HISTORY 1871-

1890





1920

Rafael Blomstedt

architect



1930











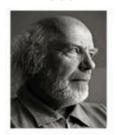
1980







1980



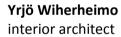




1990







2010





Jouko Järvisalo interior architect

AALTO ARTS

HISTORY 1871-2018 – OVER 100 YEARS OF FINNISH FURNITURE DESIGN























































